

South Queensland & Border Districts Touch Football
2022 South Queensland Primary Schools
All Schools Championships

Conditions of Entry

SOUTH QUEENSLAND Touch Football

2021 South Queensland Primary Schools All Schools Championships

Conditions of Entry

The 2022 South Queensland Primary Schools Touch Championships is for the enjoyment of all primary school teams within the SQBD region.

Date: Friday 15 July 2022

Location: Labrador Dodgers Touch – Cos Zantiotis Playing Fields, Labrador

Entry Fee:

\$200 (excl GST) per team - if a referee is provided, or

\$300 (excl GST) per team - if no referee is provided.

1. DIVISIONS

a) The divisions offered for the 2022 South Queensland Primary All Schools Championships will be:

Boys

- Year 5/6
- Year 3/4

Girls

- Year 5/6
- Year 3/4

b) At the close of nominations, entries for divisions in which there may be insufficient teams for a competition will be notified of the options available to those teams (e.g combined divisions).

2. PLAYER ELIGIBILITY

Nominating players must meet the following criteria:

- a) Players in each team must be bona fide students of the school they represent, as at the date of the tournament.
- b) Player INSURANCE – schools are fully responsible to ensure that all players, coaches and officials complete the necessary TEAM SIGN ON SHEET. The TFA National Insurance Scheme covers all players and officials who have met the insurance criteria of a current TFA affiliated competition. For this tournament, the player must be a student of the school and be a registered player listed on the relevant team sign on sheet. Team managers must have this information available at the team manager's meeting.
- c) Players cannot compete in more than one (1) division.
- d) Requests for dispensation must be within the timeframe outlined in these rules. South Queensland Touch Football reserves the right to invoke disqualification rules where a school has failed to comply.
- e) The use of un-registered / ineligible players will result in Championship points being forfeited and the team possibly being disqualified from the event.

3. REFEREES

If a school is paying the \$200 per team registration fee, that school is required to provide **ONE referee for each team** nominated for the event. This referee is to be available to referee for the duration of the event.

Should there not be a nominated referee, the \$300 per team nomination fee will be paid and a referee will be supplied by South Queensland Touch Football. **Schools must not pay their nominated referee prior to the event**; all referee payments are to be paid by South Queensland Touch Football upon the completion of the tournament. **The referee's bank account details are required when completing the online referee's registration form.**

4. TEAM COMPOSITION

Teams must comply with the following:

- a) A maximum of 14 players per team can register for the event with a maximum of 6 players taking the field at any one time. Should there be only one team nominated in a division, South Queensland Touch Football have the right to play this team in another division with consultation with the school.
- b) Schools may not have players from another school within their team without prior approval from the South Queensland Touch Football tournament committee.

5. CHAMPIONSHIP NOMINATION

Online registration close at 5pm Thursday 16th June 2022. After nominations are received an invoice will be raised and made payable to South Queensland Touch Football.

Invoices for team registrations will be distributed the week of 20th June and must be paid in full by Friday, 1st July 2022.

Please note: There will be no refund of fees for any teams withdrawing from the competition after Friday, 1st July 2022.

6. TEAM NOMINATIONS (individual player details)

Team Nominations will be subject to the following:

- a) All players are required to be registered online for this tournament.
- b) Coaches/ team managers must complete the official team sign on sheet and lodge it with the tournament director at the Labrador Dodgers Touch clubhouse at 7.30am Friday 15th July.
- c) A maximum of 14 players must be correctly identified on the team registration form supplied. Once the form has been submitted and accepted at the team manager's meeting no additions or replacements will be permitted.

- d) Where team numbers (through injury or an extenuating circumstance) fall below the minimum (required to take the field) a school may seek the approval of the tournament committee to make additions or replacements.
- e) Schools should take all necessary steps to ensure that players are available for the duration of the Championship. Where a player will be arriving late it is the responsibility of the school to ensure that the player is registered at the team manager's meeting.

7. COMPETITION FORMAT

The competition will be based on the following:

- a) A round robin format will be utilized for preliminary rounds.
- b) Where pools are required, crossover semi-finals will be played to determine grand finalists.

Position for the Final Series will be determined as follows:

- 1) Teams will be ranked at the completion of the round games based on points and their finishing position.
- 2) If equal – For & Against
- 3) If equal – Percentages
- 4) If equal – Drop Off

Drawn quarter finals, semi finals and finals will be determined by Drop Off.

Player Qualification for Finals:

Players will be required to have played a minimum of 2 round games to be eligible for the final series.

Game Duration:

- a) All games (INCLUDING FINALS) will be straight 25 minutes in duration with NO HALF TIME BREAK – both teams will be afforded the tap off opportunity.
- b) Teams shall not be required to reverse direction on the scoring of a Try.
- c) Both teams shall have a chance to tap off to commence the game. The team that wins the toss shall have the choice whether they tap first or second. Once the team that taps first has lost possession, the teams come back to half way to commence the tap for the second team. Play

shall continue as usual from this point.

- d) All drawn quarter finals, semi-finals and grand finals will be decided by DROP OFF.
- e) The tournament timekeeper will control the start and finish time of games. A hooter will be used to signal the various start and completion times.
- f) Tournament control will control DROP OFF times with the referees.

8. COMPETITION POINTS

For all round games competition points will be awarded on the results obtained:

Win	=	Three (3) points
Draw	=	Two (2) points
Loss	=	One (1) point
Forfeit	=	Zero (0) Points

(Any team forfeiting a game without the permission of the Tournament Committee will be fined \$50 for each game).

Game Card – At the conclusion of games the referees will seek the signature of the team official (coach/manager or other designated person) to verify the game result. Results need to be confirmed prior to signing. There will be no appeal or discussion relating to incorrect scores. Once a card has been signed – that result will stand.

Protests / Appeals should be written and in the hands of the Administration within twenty minutes of the game in question. (Please note – protests regarding referee decisions will not be accepted).

All protests shall be adjudicated on by the tournament committee consisting of – two SQBD staff members and a QTF staff representative.

9. RULES

- a) All games to be played under the current TFA (8th Edition) rules.
- b) Interchange boxes will be used for this tournament. Substitute players must remain in their interchange area for the duration of the match.
- c) During games teams may have up to 14 players in the sub box in playing attire. No other similarly attired individuals may be in the box area at any time during the game.

This applies to all spectators, team supporters and personnel other than coaching and managing staff. Failure to comply will see forfeiture of that game's points.

- d) All interchanges must occur at or within the team's interchange area, and only after the substituted player has crossed the boundaries and entered the interchange area.
 - a. All interchanges must be made on the one side of the field and without delay.
 - b. Physical contact does not have to be made between interchanging players and players leaving or entering the field of play shall not hinder or obstruct play and must enter from an onside position.
 - c. An infringement will result in a penalty being awarded to the non-offending team five (5) metres infield from where the substituted players left the field or where the substituting player entered the field, whichever the greater advantage.
 - d. Following the scoring of a touchdown, players may interchange at will without having to wait for the substituted player to enter the interchange area.

- e) All divisions are to comprise six (6) to a side, on the field. Mixed teams are to be played with a minimum of 1 boy and maximum of 3 boys on the field at any one time.

Drop Off:

The standard TFA drop off rule will apply.

A one minute break at the conclusion of the game will occur. This will allow referees to determine the final score and indicate to the tournament control or a tournament official that the game is drawn.

The team that did not commence the game with possession of the ball is to take the ball to the centre of the half way to tap off. The teams will continue to play in the same direction as the game finished. Each team is to start the game with 4 players on the field, the Drop-Off will commence with a two (2) minute period of extra time. Should a Team be leading at the expiration of the two (2) minute period of extra time then that Team will be declared the Winner and Match complete.

Should neither Team be leading at the expiration of two (2) minutes, a signal is given and the match will pause at the next Touch or Dead Ball. Each Team will then remove another player from the Field of Play.

The Match will recommence immediately after the players have left the field at the same place where it paused (i.e. the Team retains Possession at the designated number of Touches, or at Change of Possession due to some Infringement or the sixth Touch) and the Match will continue until a Try is scored.

10. UNIFORMS

- a) All playing uniforms must include numbered shirt, shorts and socks (socks must be visible) and regulation footwear (refer TFA Rules). Numbered shirts must correspond to the team registration sheet and duplicate numbers are not allowed.
- b) School playing colours are desirable but teams are permitted to wear their team/club uniform if the school uniform is unavailable.
- c) All playing uniforms must match. Any player who does not comply will not be permitted to participate in any match until he/she does comply.

11. TOURNAMENT OFFICIALS

- a) Referees:
 - a. Referees will be under the control of the SQBD Touch Football Referee Director. Referees must hold a minimum TFA Level 1 referee accreditation to officiate at this tournament.
 - b. Referees nominated by their school are required to attend for the duration of the day.
- b) Tournament Control:
 - All tournament issues will be controlled by South Queensland Touch Football or the appointed tournament coordinator appointed by South Queensland Touch.
- c) Judiciary / Disputes Committee:
 - A judiciary/disputes committee will appointed by the South Queensland Touch Football tournament committee or appointed tournament coordinator.

12. COACH/OFFICIALS REQUIREMENTS

It is a compulsory requirement that any official involved in coaching/managing junior team members is eligible to work with children under the requirements of the Commission for Children and Young People. Volunteer compliance by schools is a lawful direction that is required to be met by schools. Compliance is the responsibility of the school.

13. TEAM MANAGERS MEETING

A compulsory team managers' meeting will be held at 7:30am on Friday in the Administration area – **South Queensland Touch Football Marquee near entry to Park/Playing Fields.**

The coach/manager is required to attend this meeting.

14. DRAW

- a) The FINAL VERSION OF THE draw will be issued ONE (1) WEEK prior to the event and posted on the SQ Sharks website and also via email to team coordinators. It will also be emailed to all registered team managers.
- b) South Queensland Touch reserves the right to amend the draw.
- c) Where amendments are necessary, every effort will be made to provide schools with amended draws before the event.
- d) The final draw will be confirmed at the team manager's meeting.
- e) Results will be posted live throughout the day on **MySideline.**

15. CODE OF BEHAVIOUR

- a) It is the responsibility of each school to ensure team officials and players act in an appropriate manner and in the spirit of the game. South Queensland Touch Football will have the power to control behaviour at the tournament and penalise players/teams for misconduct.
- b) South Queensland Touch Football has the power to impose penalties should behaviour on and off the field not be deemed appropriate. This applies to spectators and parents alike.
- c) Players sent from the field (not a period of time) in a match shall be required to serve a two-game penalty. Note – two periods of time offences in games will constitute a two-game penalty also.

16. COACH REQUIREMENTS

When coaches are positioning themselves at the end of the field, they must remain five (5) metres behind the end zone line. Where a fence prevents this they must remain at the fence. COACHES cannot coach and give verbal instructions from the end zone of the field. This rule applies to all members of a team, including parents, staff, and other team members. It will be strictly enforced. Coaches are reminded they are under the control of the referees regardless of whether they are in the sub box or at the end of the field.

Where there is a common end zone, coaches must not take up a position at the end of the field if there is a game in progress on the adjacent field.

17. MEDICAL

South Queensland Touch will provide qualified medical staff (St Johns and/or qualified sports trainer and/or physiotherapist) to attend to injuries sustained at the tournament. A comprehensive first aid kit and tent facilities will be available for players requiring treatment. *If players require preventative strapping they are to tend to this themselves, or they may approach the medical staff to assist, however, this will be dependent upon their availability and charged on a fee for service basis.*

In the event of a serious injury where an ambulance is required to transport the player, the organisation will be under the control of the Tournament Medical Officer.

18. BLOOD BIN

- a) Any player with a bleeding cut or abrasion is to leave the field immediately and have the cut or abrasion cleaned and covered. At this time, any bloodstained clothing must also be either cleaned or replaced.
- b) If the player does not leave the field immediately, the referee will stop the game and ask the player to leave the field (normal substitution rules apply).
- c) Once the flow of blood has been stemmed, the cut or abrasion cleaned and covered and any blood stained clothing and equipment cleaned or replaced, the player may return to the field and continue play.
- d) If bleeding cannot be controlled and the wound securely covered, the player must not continue in the game.
- e) TFA Blood Bin Policy guidelines apply at all times.

19. INJURIES & INJURY TIME POLICY

- a) Any injuries sustained during the tournament will not be the responsibility of South Queensland Touch Football or its tournament committee. Players eligible to participate are required to be financial under the rules of this tournament (which includes insurance cover).

The following Injury Time policy will apply:

- In the event that a player is seriously injured during a game, there is to be NO attempt to remove the injured player until it has been ascertained by a suitably qualified injury assessment person that it is appropriate to move that player.
- In instances where the medical staff examines a participant and it is indicated that they should not participate for a certain amount of time, the participant will be deemed to be ineligible to do so. Therefore, if the participant does participate, the team may be disqualified. In addition, there also may be some insurance issues due to the participant being deemed as ineligible.
- In the event of a game being stopped due to a player being seriously injured and unable to be moved from the field of play, refer item 22 – match reschedule.

20. CONCUSSION POLICY

The Australian Institute of Sport (AIS) and the Australian Medical Association (AMA) have established a joint Position Statement on Concussion in Sport and have launched concussioninsport.gov.au – an Australian-Government funded website providing simple but specific advisory tools for athletes, parents, teachers, coaches and medical practitioners.

How to recognise concussion and what are the symptoms / signs of concussion and further information can be found here <https://concussioninsport.gov.au/>

The TFA approved Concussion in Sport Policy will now align as seen over the page.

Return to Sport Protocol for adults over 18 years of age



"if in doubt, sit them out"

21. WEATHER

South Queensland Touch reserves the right to organise affected games in whatever format will assist the games to occur in as equal conditions as possible.

South Queensland Touch will use the [Extreme Weather Guidelines](#) in the case of Hot Weather, Wet Weather and Storms.

22. MATCH RESCHEDULE

If, due to any other extraordinary circumstances, a game cannot be completed to full time the game may be rescheduled as soon as possible at a time and on a ground arranged by Tournament Management.

If the game has commenced and the half way mark of the game has not been reached the following will apply:

- a. The game will start from the beginning and must be completed up to the regulation full time.
- b. The score will commence at 0–0.

If at least the half way mark of the game has been reached and the game cannot continue, the following will apply:

- a. The result will be the score at the point in time when the stoppage occurred. NOTE: Tournament Management reserves the right to judge and adjust to suit the conditions as required.

If, due to time constraints or any other reason, a game cannot be rescheduled the following will occur:

- a. Games that did not reach the half way mark will be abandoned and a 0–0 score will result.

23. FORFEITS

- a) Teams must be in attendance at their designated playing field five (5) minutes before the commencement of their match. It is the responsibility of each team captain to report to the referees **two (2) minutes** before the commencement of the game so that the toss of the game can be affected without loss of time.
- b) It is the responsibility of the referees appointed for the game to adhere to the time frames set down in this clause.
- c) If a team is not at the field at the advertised starting time of the game, the attending team can be awarded the winning of the toss. The offending team will receive a maximum of FIVE (5) minutes from the commencement of the game (hooter/whistle) to position the team on field and be ready to commence play.
- d) If the offending team is not in attendance after the FIVE (5) minutes has expired, the game will be deemed a forfeit and the non-offending team will be awarded a 5-0 win and three (3) competition points. The offending team will receive a 0-5 score, no competition points and incur a \$50 fine.

- e) Should the non-offending team agree to participate in the match following the expiration of the FIVE (5) minute time limit the game result will stand.
- f) The appointed representative of an offending team may be required to meet with the South Queensland Touch Football Tournament Committee to determine the team's further participation.
- g) Forfeits for any reason in the final series, negates the forfeiting team's right to participate further in the tournament, and will again incur a \$50 fine.

24. WITHDRAWALS

There will be no refund of team registration fees for any team withdrawing from the competition after Friday, 15th July 2022.

25. INSURANCE

The TFA Accident Insurance Scheme covers all players, referees and officials who have met the insurance criteria. For this tournament the player must have completed the provided team sign on sheet for the team he/she is representing (*or the online player registration*). The school must have met the financial payment required to cover the players for insurance during the tournament.

26. RIGHT TO AMEND

South Queensland Touch Football reserves the right to amend any of the above conditions of entry. Should there be an amendment, the nominated team contact and the school contact will be advised.

27. PHOTOGRAPHY

South Queensland Touch Football will be taking photos on the day of the event to use for promotional purposes on their social media sites and in future promotions. If there are any students who should not be photographed, please indicate on the online player registration form or the team registration sheet by placing an asterix next to their name in the Media Release section of the form . This will allow our photographer to be fully informed.

28. CLARIFICATION OF CONDITIONS

Any situations requiring clarification and not covered in the above conditions will be determined by South Queensland Touch Staff. They reserve the right to make all final decisions as required in the interests of the tournament and all participants.

29. FORCE MAJEUR

If South Queensland Touch is unable to perform, in whole or part any obligation under these regulations of a Force Majeure event, South Queensland Touch is relieved of that obligation under these regulations to the extent and the period it is unable to perform.

In addition to Policies, South Queensland Touch has no obligation to refund to any individual or team any fees paid if it is unable to perform by reason of a Force Majeure event.

Force Majeure event

For the purpose of these regulations a force majeure event includes but is not limited to any or all of the following:

- Acts of God including flood, drought, earthquake, storm, cyclone, fire, explosion, epidemic or;
- War;
- Terrorism;
- Riot or Civil Disturbances;
- Permanent injunction of any duly constituted court;
- Any fact, circumstance, matter or thing beyond the reasonable control of South Queensland Touch.